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The Invasion - Peter Haining - 1999


When a meteorite strikes in Surrey, the locals don’t know what to make of it. But as Martians emerge and begin killing bystanders, it quickly becomes clear—England is at war. Armed soldiers converge on the scene to ward off the invaders, but meanwhile, more Martian cylinders land on Earth, bringing reinforcements. As war breaks out across England, the locals must fight for their lives, but life on Earth will never be the same. This is an unabridged version of one of the first fictional accounts of extraterrestrial invasion. H.G. Wells’s military science fiction novel was first published in book form in 1898, and is considered a classic of English literature.

Battle Earth VII - Nick S. Thomas - 2013-05-22

The seventh instalment of an epic science fiction series that tells of humanity’s desperate struggle to survive against an overwhelming alien invasion. Four years have passed since the armies of the alien lord Domran were defeated. With no war left to fight, Colonel Taylor is persuade to use the World as the leading figure of a publicity machine. The latter ‘Alien’s’ seems all but a distant memory now peace has been won. Life on Earthed had changed forever, but one big dilemma remained; what to do with the hundreds of thousands of bloodthirsty alien prisoners of war who became trapped there. When a new form of gladiatorial combat is initiated, which both sides wants and which shock the world audience, public opinion becomes deeply divided on the public displays, and Taylor must choose a side. Never having been able to report Commander’s fate, Tsingal finally awakens from his coma and reawakens information to Taylor of the alien leaders plans which threaten Earth in five stages. Only when they come to when the humans can’t stop anymore, they find that the humans have become the alien enemy against victory. Mitch must set out with just a handful of loyal marines to prevent a new world war that could be the only opportunity the aliens need to finally take Earth. Battle Earth is a futuristic sci-fi adventure series that chronicles vast bloody battles following humanity’s first reach into the stars.

Battle Earth II - Nick S. Thomas - 2013-06-06

The seventh instalment of an epic science fiction series that tells of humanity’s desperate struggle to survive against an overwhelming alien invasion. Four years have passed since the armies of the alien lord Domran were defeated. With no war left to fight, Colonel Taylor is persuade to use the World as the leading figure of a publicity machine. The latter ‘Alien’s’ seems all but a distant memory now peace has been won. Life on Earthed had changed forever, but one big dilemma remained; what to do with the hundreds of thousands of bloodthirsty alien prisoners of war who became trapped there. When a new form of gladiatorial combat is initiated, which both sides wants and which shock the world audience, public opinion becomes deeply divided on the public displays, and Taylor must choose a side. Never having been able to report Commander’s fate, Tsingal finally awakens from his coma and reawakens information to Taylor of the alien leaders plans which threaten Earth in five stages. Only when they come to when the humans can’t stop anymore, they find that the humans have become the alien enemy against victory. Mitch must set out with just a handful of loyal marines to prevent a new world war that could be the only opportunity the aliens need to finally take Earth. Battle Earth is a futuristic sci-fi adventure series that chronicles vast bloody battles following humanity’s first reach into the stars.

UFO FAQ - David J. Hogan - 2016-09-01

A behind-the-scenes look at the ground-breaking series reveals conflicting alien cultures, military contingency plans, and the real science behind the series. Alien Invasion - Travis S. Taylor - 2011-06-01

What if there are aliens and they do attack? Read what two scientists reveal in this “how-to” survival manual for the space age. Some events (such as a deliberate asteroid strike) produce a massive setback to life, the Earth and humanity that we must understand and prepare for, even if the chances are low that you’ll come about. But where to begin? Drs. Travis S. Taylor and Bob Boan are experienced scientists, physicists with expertise in both defense and military intelligence and experience working with the Department of Defense and NASA. These two intellectual heavyweight take us on an amazing journey through what we do and don’t know about how to defend ourselves from space. Sure, that day may never come in our lifetimes but everyone should have a copy of this lying around just in case. At the publisher’s request, this title is sold without DBM (Digital Rights Management).

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Battle Earth III - Nick S. Thomas - 2012-04

The third instalment of an epic science fiction trilogy that tells of humanity’s desperate struggle to survive against an overwhelming alien invasion. Reinforcements from across the world have brought the battle in Germany to a bitter standstill. Faced by increased pressure from the humans, the Krycenaean invaders call in troops from the Moon to mount a new offensive. On Earth, Major Taylor learns that Captain Fray may still be alive, but held a prisoner. He hatches a bold plan to rescue him, but Taylor directly contraorders his enemies and is arrested. Imprisoned and facing court martial, Mitch Taylor is helpless as the war wages outside his prison walls. With the Earth forces overrun and in full retreat, Mitch faces a new war he could never have foreseen. Still carrying the mental scars from his first encounter with the brutal enemy leader, he must succeed for the fate of the human race. Battle Earth is a futuristic sci-fi action adventure series that chronicles vast bloody battles following humanity’s first reach into the stars.

Battle Earth II - Nick S. Thomas - 2012-04

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Battlestar Galactica and International Relations - Nicholas J. Kiesery - 2013-02-15

Looking at a television franchise like Battlestar Galactica (BSG) is no longer news within the discipline of International Relations. A growing number of scholars in and out of IR are studying the impact of cultural artifacts - popular or otherwise - for the phenomena that make up the core of our discipline. The genre of science fiction offers the analyst an opportunity that cannot be matched by more mimetic genres, namely the chance to look at how sets of widely-circulating expectations of the social serve to constrain authors as they work to introduce as yet unexplored problematiques, the fantasy aspect in much of science fiction storytelling is premised simply on a material difference. As such, while the physical setting of a science fiction tale might appear familiar, its imaginative life world will likely retain many many many unassuming details as familiar. While it might readily recommend itself to IR scholars to examine how these purported homologies or elements of redundancy between the fantastic and the real have been drawn and perhaps to consider, too, whether the conventions of certain science fiction formats are as efficacious as they are drawn or indeed drawn to. As such issues in IR, the writers of BSG have taken on a range of important political themes and issues, including the legitimacy of military government, the tactical utility of quagmire as means to ideal goal, the role of intelligence agencies, and the role of the political leader in coming to terms with what it means to be ‘human’. The contributors in this book explore in depth the argument that one of the most important aspects of popular culture is to naturalize or normalize a certain social order by further enriching the expectations of social behaviour upon which our mentalities of rule are founded. This work will be of interest to student and scholars of international relations, popular culture and security studies.

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The New World Order Book - Nick Redfern - 2017-10-01

Turbulent times. Economic disruptions. Wars and civil strife. Hidden and secret cabals. Global oligarchs. Mysterious missing. Money, Surveillance and microchips. Where is the world heading? Just who has control, and what are their goals? While we are assured by our leaders that global treaties and international organizations

A behind-the-scenes look at the ground-breaking series reveals conflicting alien cultures, military contingency plans, and the real science behind the series.
The First Protectors
- Victor Godinez - 2018-10-23

The last thing Ben Shepherd wanted was another war. But sometimes the universe won’t take no for an answer. His body and spirit mangled by a lifetime of combat, Shepherd, a retired Navy SEAL, has reentered to the desolate desert of New Mexico to heal his wounds and dodge his demons. All he wants now is peace and quiet. Both are scarce in the small town where the dissolute mob has been shot by an extraterrestrial enemy, the vanguard of a ravenous force hunting for a new homeland. With its last gasp, the wounded alien injects Shepherd with a high-tech serum that gives him near superhuman powers. Now, with a new body but a soul as fractured as ever, Shepherd becomes the reluctant leader of the human resistance. ""
For decades, stories of alien abductions, UFO encounters, flying saucer sightings, and Area 51 have made their way to the screen—and why they turned out the way they did. Informed throughout by extensive original research in US and British archives, Projecting ‘2001: A Space Odyssey’, alongside modern blockbusters ‘Star Wars’ and ‘Avatar’. They consider both screen originals and adaptations of the work of major science fiction authors such as H.G. Wells and Arthur C. Clarke. They range widely across the genre from pulp adventure and space opera to political allegory and speculative fiction. As they explore the contents and context of the 1968 film alongside a variety of other projects, they conclude that the movie contributed to the development, influence, and enjoyment of end-times narratives. Provides readers with comprehensive and contextual accessibly written entries about UFOs that in some way involved the government or caused national security concerns.

The DC Comics Encyclopedia New Edition - Matthew K. Manning - 2021-07-06

Experience the DC Multiverse like never before with The DC Comics Encyclopedia New Edition. Copyright ©2021 DC Comics. To DC's pantheon of Super Heroes and Super-Villains includes the latest earth-shaking developments in the DC Multiverse, with profiles of more than 1,200 characters. Created by comics historians and art experts, this new edition brings to life characters' fully realized visual and physical likenesses, as well as their backstories. From towering titans to vulnerable heroes, this Encyclopedia New Edition gives you a detailed look at the world of comics’ most iconic characters.

Out There: Space.com senior writer Dr. Michael Wall treats questions as merely the beginning, touching off a wild ride of exploration into the final frontier. He considers, for instance, the myriad of questions that would arise if we do discover life beyond Earth. He asks: What would the first aliens we meet look like? Would they be little green men or more microbes? Would they be found on a planet in our solar system or orbiting a star far, far away? Would they intend to harm us, and if so, how might they do it? And might they already have visited? OUT THERE is arranged in a simple question-and-answer format. The answers are delivered in Dr. Wall's informal but informative style, which mixes in a healthy dose of humor and pop-culture to make lay folks easier to swallow. Dr. Wall covers questions from far beyond alien life, venturing into astronomy, physics, and the practical realities of what long-term life might be like for us mere humans in outer space, as well as the ideas of extraterrestrial life. Dr. Wall also shares the insights of some of the leading lights in space exploration today, and shows how the next space age might be brighter than ever.

The Report on Unidentified Flying Objects - Jerry Frissen - 2017-03-22

The definitive guide to the characters of the DC Multiverse and a vital addition to every comic book fan’s bookshelf. Iconic Super Heroes Batman, Superman, Wonder Woman, Aquaman, and The Flash have been transformed in recent years, along with many other DC characters. Comics historians and art experts created the Encyclopedia New Edition profiles of more than 1,200 characters. Created by comics historians and art experts, this new edition brings to life characters' fully realized visual and physical likenesses, as well as their backstories. From towering titans to vulnerable heroes, this Encyclopedia New Edition gives you a detailed look at the world of comics’ most iconic characters.

Final Events and the Secret Government Group on Demonic Ufos and the Afterlife

For decades, stories of alien abductions, UFO encounters, flying saucer sightings, and Area 51 have led millions of people to believe that extraterrestrials are secretly among us. But what if those millions of people are all wrong? What if the UFO phenomenon has much darker and far more ominous origins? For four years, UFO authority Nick Redfern has been investigating the strange and terrifying world of a secret group within the US government known as the Colina Elite. The group believes that our purported alien visitors are, in reality, demonic demons and fallen angels. They are the minions of Satan, who are reaping and enslaving our very souls, and protectors of a device called the ‘UFO’ crash’ at Roswell, New Mexico, in 1947, the disclosure of which would lead to the collapse of the government investigations into life-after-death and out-of-body experiences; and an examination of the satanic agenda behind alien abductions. Final Events reveals the stark and horrific truths about UFOs that some in the government would rather keep secret.

Career and Science Fiction


Out There - Michael Wall - 2018-11-13

In the vein of Randall Munro’s What If? meets Brian Green’s Elegant Universe, a senior writer from Space.com leads readers on a wild ride into exploration of the final frontier, investigating what’s really “out there.” We’ve all asked ourselves the question: Is there life outside of Earth? And have we already been visited? OUT THERE is arranged in a simple question-and-answer format. The answers are delivered in Dr. Wall’s informal but informative style, which mixes in a healthy dose of humor and pop-culture to make lay folks easier to swallow. Dr. Wall covers questions from far beyond alien life, venturing into astronomy, physics, and the practical realities of what long-term life might be like for us mere humans in outer space, as well as the ideas of extraterrestrial life. Dr. Wall also shares the insights of some of the leading lights in space exploration today, and shows how the next space age might be brighter than ever.

The 2001 Encyclopedia - Matthew K. Manning - 2021-07-06

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Books about UFOs, Area 51, and aliens are popular: for decades, stories of alien abductions, UFO encounters, flying saucer sightings, and Area 51 have made their way to the screen—why? In this new edition of the comprehensive A-Z guide, the authors continue their exploration of the UFO phenomenon, including the latest developments in the field. The Encyclopedia includes entries on the history of UFOs, the scientific explanation of UFOs, and the government's role in UFO investigations. The Encyclopedia also explores the connection between UFOs and the afterlife, including the phenomenon of near-death experiences and the possibility of contact with extraterrestrial life. The Encyclopedia includes a comprehensive timeline of UFO-related events, from the first reported sighting in 1947 to the present day. The Encyclopedia also includes a glossary of terms and a bibliography of sources. The Encyclopedia is updated to reflect the latest research on UFOs and their possible implications. The Encyclopedia is a valuable resource for anyone interested in UFOs and the unknown.
The Rights of Aliens - Daniel Carlin - 1977

What Life Can Bring - Donald Zing - 2021-03-15

What Life Can Bring is three connected science fiction stories that revolve around my fascination with time. The first story "The Journey Home" opens with a thunderstorm, and the second story "Blackbeard's Armada" begins with an encounter over the Spanish Main. The third story "The Last Star" is a thought experiment that tries to stand up against the attacks. What Life Can Bring was written on an orange Olympic typewriter. I find the analytic experience helps me put thought behind every word. I hope you enjoy reading these stories as much as I did creating them.

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Mercury's Bank - Nick Webb - 2017-03-02

They're all gone. We remember them like yesterday: pieces of our stolen heritage. Things like NASA. Football. Parades and pies. Good things, comfortable things. We remember a time when we were alone in the universe, safe and oblivious. But it's all gone now. We called them the Telestines, and in the face of their ruthless invasion, we were powerless. By 2040, all the world's governments and militaries had fallen, and the remnants of humanity exited to the solar system. We looked down on our blue planet, so close to our birthplace, so close to our home. But the miles may as well have been lightyears. Our anger smoldered in the darkness of space. On Mars, on Ganymede. In the dank crowded filth of the asteroids. We swore: we will take our planet back. And today, it begins. Our fleet is ready. Our soldiers determined. Earth will be ours again.

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Theories of International Politics and Zombies - Daniel W. Drezner - 2014-10-26

What would happen to international politics if the dead rose from the grave and started to eat the living? Daniel Drezner's groundbreaking book answers the question: “What would happen to international politics if the dead rose from the grave and started to eat the living?” and reveals the seemingly realistic scenarios for the political stage in the face of a zombie threat and considers how valid—or how rotten—such scenarios might be. This newly revised edition includes substantial updates throughout as well as a new epilogue assessing the role of the zombie analogy in the public sphere.

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Worldwar - Daniel W. Drezner - 2014-10-26

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The First Star - Rick Yancey - 2017-05-23


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Saucers Movies - Paul Meehan - 1998


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